

DREAMEYE GUIDE

By Insidious Plots

well, some stuff anyway...

i will just start playing with things and start typing some stuff and we will see how in-depth it gets...

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## The VisualPark Software

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let me start by saying that while the software has many features and options, it is by far the most intuitive and easy to use japanese dreamcast software i have ever encountered...

DreamFlyer is very confusing, DreamPassport 3 can be a challenge, and DreamPassport Premier more challenging still, but, we were creating, editing and emailing pictures and videos with dreameye mere minutes after we took it out of the box...

just about everything is done via a graphic interface and icons are a universal language...

the video phone application remains a bit of a mystery and the software's options are HIGHLY confusing, but, aside from those two, a guide is hardly needed...

i am making this guide more for the people who want to know what dreameye and it's software can do and secondly for those who already use it who may have missed a feature or two...

--- PREREQUISITES ---

the following set-up is required for many, but not all of the applications within the software...

- port A - controller
- slot 1 - memory card
- slot 2 - microphone cartridge
- port B - DreamEye
- port C - keyboard

- MAIN MENU -

- 1 - Video Phone
- 2 - Email Reader
- 3 - Video Maker/Editor
- 4 - PhotoFun
- 5 - Options
- 6 - DreamPassport 2

- EMAIL READER -

when you click the second option on the main visualpark menu it will go to the email screen and give you a pop-up asking if you wish to check your email... the right button is no and returns you to the main visualpark menu the left button is yes and it will then begin connecting...

with this email reader, you can only read emails, you cannot compose or reply, forward, or even delete (the only exception being that you can delete emails sent with the visualpark software)...

when you view a regular email, you will just see the message, the sender, and the subject line... also note that it DOES NOT recognize any attachment not sent with the dreameye software...

but, the advantage over using a browser is that you can view the pics and vids without having to save them to vmu and load them from the browser file manager...

when it downloads your email, messages containing vids will have a red "V" to the left of the subject line, those containing pics will have a blue "P"...

cicking on a message will get you a pop-up with 3 or 4 choices, depending on if it has a dreameye attachment...

- 1 - download and view message
- 2 - delete selected message and check for new

messages
3 - check for new messages
4 - disconnect

now, as i said, unless the message was sent with the dreameye software, all you can do is read the message... but, if the message WAS sent with the dreameye software, things are a little different...

if the message contains a pic...

--1st button - view the pic full-screen
--2nd button - add sender to address book (?)
--3rd button - save pic to vmu

if the message contains a vid...

--1st button - play/stop the video (full-screen not available)
--2nd button - volume
--3rd button - brightness
--4th button - add sender to address book (?)
--5th button - save vid to vmu

- PHOTOFUN -

ok, when you first click photofun, it will ask you to confirm you want to launch it... left is yes, right is no...

note that pressing the start button at any time within photofun will allow you to exit entirely and return to the main VisualPark menu...

once photofun is loaded, you will be viewing the first pic it has available, whether from the dreameye itself, a vmu, or the disk...

at the top of the screen will be an info bar... for every pic, you will see certain icons showing the location of the pic currently being viewed...

--if you are currently on a pic on the dreameye, it will show an icon of the dreameye, with a red bar showing how full your dreameye memory is...
--if you are currently viewing a pic on your vmu, it will show a vmu icon and tell you which one it is on, e.g., "A1" showing it is on the vmu in slot 1 of port A...
--if you are viewing a sample pic from the disk, it will show a disk...

at any time, you can pull the left trigger to clear the screen and view only the pic... when you do this, you can browse the pics by using up and down on the dpad...

to begin sorting through the pics on the dreameye, vmu's, and the disk, you can press down on the dpad and a pull down menu of thumbnails will appear...

pulling the right trigger will do the same...

pulling the right trigger a second time will bring up a full-screen view of 12 thumbnails and pulling it a third time (or pressing B on the controller) will clear all the thumbnail menus...

at the bottom of the screen, you will have three choices... photoshow, playground, and photoshare... the far left button exits photofun and takes you back to the main visualpark menu...

- PHOTOSHOW -

the simplest of the three...

you will be given one choice, which will show you your choices of viewing environments...

each of these will cycle through all the pics on the dreameye and the vmu's in a slideshow style with accompanying music...

the music can be muted by pressing Y...

note the first choice is the only one that gives you a simple full-screen view with no music...

you can hit A on the controller at any time to pause the slideshow...

hit B on the controller at any time to exit photoshow...

- PLAYGROUND -

this one is pretty simple to figure out so i will not go into detail...

in this application you can add graphics, titles, frames, effects and otherwise edit the pics...

note that this does not apply only to dreameye pics... you can use this feature to edit any pic stored on the vmu...

also important to note is that i have found no way to undo a single addition or effect... it seems you can only undo the entire job (the yellow circling arrow icon), so, be very sure before you add or change something... also good advice is to SAVE AS YOU GO so if you mess something up, you can always load the most recently saved version and not have to scratch the entire project and start over...

- NOTE -

after you have altered a pic, if you try to change to another pic or use "B" on your controller to exit, you will be given three choices, consisting of A, Y, or B...

--B cancels whatever you tried to do totally...

--A is to save first to vmu before moving on...

--Y allows you to continue and discard all changes you have not saved...

- PHOTOSHARE -

this is the application you will probably use most...

at the bottom of the screen will be four icons...

--the vmu icon is to save the current pic to vmu...

--the envelope icon is to email the current pic... (you must save a pic to vmu before it can be emailed)

--the red X with the single pic behind it is to delete the current pic... (be sure to check the icon at the top of the screen to see if you are deleting from the dreameye or the vmu...)

--the red X with the three pics behind it is to totally delete all pics from either the dreameye or the vmu the current pic is on... again, be sure you check the top of the screen to see if you are clearing the dreameye or which vmu you are about to clear... also note it will only delete pics, your other file are safe...

- ONE FINAL IMPORTANT NOTE -

emailing pics from photoshare is a bitch...

you can only email one pic at a time and for each one, you have to exit photofun to the emailer, then exit the emailer and reload the photofun application...

if you have alot of pics to mail, this is a serious pain...

PLUS, you can only email it with a subject line, you cannot add a message and the subject line space is very limited for some reason...

best bet is to save them all onto multi-page cards and email them from your favorite email client...

- VIDEO MAKER/EDITOR -

also very self-explanatory, but, here is a map of the buttons...

- 1 - play current video
- 2 - begin recording
- 3 - volume
- 4 - brightness
- 5 - save current video to vmu
- 6 - load video fom vmu
- 7 - email current video

- ABOUT EMAILING A PIC/VID -

when you select 'mail current video', you will get a pop-up box...

left - save current video to vmu first before emailing it
right choice - do not save first

to mail a pic, you must first save it to vmu...
this is not true of a video...

you will see the pic or the first frame of the vid and then the following...

- top button - send
- bottom button - address book
- top box - email address to send to
- bottom box - subject line

- ADDRESS BOOK -

when you click on an entry, you will have the following possible icons... (i will not describe the entire icon, only the most noticable part)

- hand pointing down - paste current address into the email
- the word "NEW!" - create new entry
- pencil - edit entry
- star sorta' thing - delete entry
- arrow with "DP 2" below - import entries from DP address book

the address book entry fields are as follows...

- top box - name/title/etc
- middle box - phone number (for video phone)
- bottom box - email address

it saves the address book automatically when you exit it...

DREAMEYE OPTIONS MENU GUIDE

By Insidious Plots

just throwing this somewhere right now...

main options screen has three choices...

left - software look and sound?
middle - microphone sensitivity
right - ??? (it has an icon of a hammer and a wrench
)

- software look and sound? -

1 - ??? - 2 settings
2 - BGM - off/volume 1-6
3 - sound effects - off/volume 1-6
4 - ??? - off/volume 1-6
5 - ring tone - 3 choices

- ??? -

1 - modem init string - off/on - string
and get this... the default is...
AT&F0X3%C0\N4N3+MS=V34,0,0,0,0,0
those zeros may be capital O's, but, both look the same in the font they use...
btw, the init string setting is off by default...

2 - ??? - off/on - option to set 001-999
default is 010

3 - ??? - off/on - option to set 001-999
default is 010

4 - ??? - off/on
default is on

5 - ??? - off/on
default is off

6 - ??? - two choices, one says "RING", other says "RI" and then has two jap characters
default is "RING"

7 - ??? - option to set 0.0-1.0 and when you click on it, it gives you a telephone keypad...
when you highlight the option, the description starts with "TV", so, i am guessing this has to do with the video phone...
default is 0.0

on the bottom right is a button that apparently resets to defaults...