

MORTAL KOMBAT 3 ULTIMATE

K I T A N A

Fan Toss Forward - Forward - High Punch + Low Punch

Fan Lift Back - Back - Back - High Punch

Wave Punch Quarter Circle Away - High Punch

Fatality 1 **Run - Run - Block - Block - Low Kick**
(Kitana kisses the opponent, who stretches until they explode. Stand close.)

Fatality 2 **Back - Down - Forward - Forward - High Kick**
(Kitana decapitates her opponent with her fan. Stand close.)

Animality **Down - Down - Down - Run**
(Kitana turns into a small rabbit and attacks her opponent. Stand a step or two away from the opponent.)

Babality **Forward - Forward - Down - Forward - High Kick**

Friendship **Down - Back - Forward - Forward - High Punch**

Stage Fatality **Forward - Down - Down - Low kick**

R E P T I L E

Acid Spit Forward - Forward - High Punch

Force Ball Fast Forward - Forward - High Punch + Low Punch

Force Ball Slow Back - Back - High Punch + Low Punch

Slide Back + Low Punch + Block + Low Kick

Elbow Dash Back - Forward - Low Kick

Invisibility Up - Down - High Kick

Fatality 1 **Back - Forward - Down - Block**
(Reptile removes his mask to reveal a lizard's head. He then shoots his tongue at the opponent's head and eats it, then does the same for his torso and legs. Stand outside sweeping distance.)

Fatality 2 **Forward - Forward - Up - Up - High Kick**
(Reptile removes his mask to reveal a lizard's head. He then vomits acid on the opponent, which turns them to mush. Stand in sweep distance.)

Animality **Down - Down - Down - Up - High Kick**
(Reptile turns into a Chimpanzee and chases the opponent. Stand close.)

Babality **Forward - Forward - Back - Down - Low Kick**

Friendship **Down - Forward - Forward - Back - High Kick**

(Reptile plays a music box that springs out a giant lizard's head, which scares the opponent. Stand close.)

Stage Fatality **Block - Run - Block - Block**

S O N Y A B L A D E

Energy Rings Quarter-circle Towards - Low Punch

Flying Punch Forward - Back - High punch

Leg Grab Down + Low Punch + Block

Bicycle Kick Back - Back - Down - High Kick

Fatality 1 **Back - Forward - Down - Down - Run**
(Sonya blows a kiss at the opponent, turning them into a burning skeleton. Stand outside jumping distance.)

Fatality 2 **Hold Block + Run (Up - Up - Back - Down) and release**
(Sonya blows a pink bubble at the opponent. The opponent is engulfed in the bubble, which eventually collapses, crushing them. Stand on the other side of the screen.)

Animality **Hold Low Punch (Back - Forward - Down - Forward) and release**
(Sonya turns into a large green bird and hovers over the opponent. She carries the opponent off screen where there is a crunching sound and bones fall back to the ground. Stand close.)

Babality **Down - Down - Forward - Low Kick**

Friendship **Back - Forward - Back - Down - Run**

(A row of flowers bloom.)

Stage Fatality **Forward - Forward - Down - High Punch**

M A Y O R J A C K S O N B R I G G S (J A X)

Single Missile	Back - Forward - High Punch
Double Missile	Forward - Forward - Back - Back - High Punch
Speed Punch	Forward - Forward - High Kick
Grab & Punch	Forward - Forward - Low Punch (Repeatedly press Low Punch for up to 5 punches.)
Quadruple Slam	Low Punch (Close) (Hold Low Punch and repeatedly press HP for up to 4 slam.)
Back Breaker	Block (In mid-air.)
Ground Punch	Hold Low Kick(three seconds) and release

Fatality 1	Hold Block (Up - Down - Forward - Up) and release (Jax's arms form into long blades. He then cuts the opponent to pieces. Stand close.)
Fatality 2	Run - Block - Run - Run - Low Kick (Jax grows to an immense size and steps on the opponent. Stand on the other side of the screen.)
Animality	Hold Low Punch (Forward - Forward - Down - Forward) and release (Jax turns into a yellow lion and pounces on the opponent. Stand close.)
Babality	Down - Down - Down - Low Kick
Friendship	Low kick - Run - Run - Low Kick (Jax takes out a jump rope and starts skipping.)
Stage Fatality	Down - Forward - Down - Low Punch

N I T G H W O L F

Arrow	Quarter-circle Away - Low Punch
Hatchet Upprct	Quarter-circle Toward - High Punch
Green Shield	Back - Back - Back - High Kick
Shadow Attack	Forward - Forward - Low Kick

Fatality 1	Hold Block (Up - Up - Back - Forward) and release - Block (Nightwolf causes a great light to engulf the opponent, which disintegrates them. Stand close.)
Fatality 2	Back - Back - Down - High Punch (Nightwolf summons lightning into his tomahawk. He then electrocutes his opponent. Stand just outside sweeping distance.)
Animality	Forward - Forward - Down - Down (Nightwolf turns into a red wolf and pounces on the opponent. Stand close.)
Babality	Forward - Back - Forward - Back - Low Punch
Friendship	Run - Run - Run - Down (Nightwolf turns into Raiden. A Mortal Kombat 2 machine falls behind him. At the bottom of the screen are the words: "I have never seen a Kano Transformation!", OR "No, but I have seen a Raiden Transformation!".)
Stage Fatality	Run - Run - Block

J A D E

Blade Throw Straight	Back - Forward - Low Punch (Back - Back - Forward - Low Punch will make it come back should it miss the opponent.)
Blade Throw Up	Back - Forward - High Punch
Blade Throw Down	Back - Forward - Low Kick
Flash Kick	Down - Forward - Low Kick
Invincibility	Back - Forward - High Kick

Fatality 1	Run - Run - Run - Block - Run (Jade uppercuts her opponent, then sticks out her staff. The opponent lands on the staff like a Stage Fatality. Stand close.)
Fatality 2	Up - Up - Down - Forward - High Punch (Jade stabs the opponent with her staff and begins to shake them. First their skin falls off, then they explode. Stand close.)
Animality	Forward - Down - Forward - Forward - Low Kick (Jade turns into a small cat and attacks the opponent.)
Babality	Down - Down - Forward - Down - High Kick
Friendship	Back - Down - Back - Back - High Kick (Jade uses her staff as a pogo stick.)
Stage Fatality	Back - Forward - Down - Run

SCORPION

Spear Back - Back - Low Punch
Teleport Punch Quarter-Circle away - High Punch
Air Throw Block (in air)

Fatality 1 **Down - Down - Up - High Kick**
(Scorpion removes his mask to reveal a skull. The opponent screams in fright just before Scorpion breathes fire on them, turning them into a pile of bones. Jump Distance)

Fatality 2 **Forward - Forward - Down - Up - Run**
(Scorpion transports him and his opponent to hell, where at least twenty other Scorpions join him and pummel the opponent. Stand Close)

Animality **Forward - Up - Up - High Kick**
(Scorpion turns into a penguin and drops an egg at the opponent's feet, which explodes. Stand close.)

Babality **Down - Back - Back - Forward - High Punch**

Friendship **Back - Forward - Forward - Back - Low Kick**

(Scorpion plays with a music box, which pops out a huge skull that scares the opponent. Stand close.)

Stage Fatality **Forward - Forward - Up - Up - Low Punch**

KANO

Knife Throw Quarter-circle away, High Punch
Knife Uppercut Quarter-circle Toward - High Punch
Flying Roll Hold Low Kick(3 seconds) and release
Vertical Roll Forward - Down - Forward - High Kick
Strangle Grab Quarter-circle toward - Low Punch
Air Throw Block (in mid-air)

Fatality 1 **Hold Low Punch (Forward - Down - Down - Forward) and release**
(Kano pulls the opponent's skeleton out through their mouth. Stand close.)

Fatality 2 **Low Punch - Block - Block - High Kick**
(Kano fires a laser from his eye that heats up the opponent until they explode. Stand just outside sweeping distance.)

Animality **Hold High Punch (Block - Block - Block) and release**
(Kano turns into an orange spider and crushes the opponent. Stand close.)

Babality **Forward - Forward - Down - Down - Low Kick**

Friendship **Low Kick - Run - Run - High Kick**

(Kano munches on some bubble gum and blows a large bubble, which eventually bursts all over his face.)

Stage Fatality **Up - Up - Back - Low Kick**

MILEENA

Sai Throw Hold High Punch(3 seconds) and release (Can be done in air.)
Teleport Kick Forward - Forward - Low Kick
Roll Back - Back - Down - High Kick

Fatality 1 **Down - Forward - Down - Forward - Low Punch**
(Mileena inhales the opponent and spits out their bones. Stand close.)

Fatality 2 **Back - Back - Back - Forward - Low Kick**
(Mileena swallows a jar or nail and spits them at the opponent. Stand on the other side of the screen.)

Animality **Forward - Down - Down - Forward - High Kick**
(Mileena turns into a skunk and sprays the opponent, who faints. Stand close.)

Babality **Down - Down - Forward - Forward - High Punch**

Friendship **Down - Down - Back - Forward - High Punch**

(Mileena smiles into a mirror, which shatters.)

Stage Fatality **Down - Down - Down - Low Punch**

ERMAC

Fireball Quarter-circle Away - Low Punch
Teleport Punch Quarter-circle Away - High Punch (can be done in air)
Telekntc Slam Back - Down - Back - High Kick

Fatality 1 **Run - Block - Run - Run - High Kick**
(Ermac decapitates the opponent with an uppercut. Stand Close.)
Fatality 2 **Down - Up - Down - Down - Down - Block**
(Ermac telekinetically slams the opponent four times. Stand in sweeping distance.)
Stage Fatality **Run - Run - Run - Run - Low Kick**

CLASSIC SUB-ZERO

Ice Ball Quarter-circle Toward - Low Punch
Ground Freeze Quarter-circle Away - Low Kick
Slide Back + Low Punch + Block + Low Kick

Fatality 1 **Down - Down - Down - Forward - High Punch**
(Sub-Zero grabs his opponent's head. the screen fades to black. Stand close.)
Stage Fatality **Forward - Down - Forward - Forward - High Punch**

SUB-ZERO

Ice Ball Quarter-circle Toward - Low Punch
Ice Shower Opponent Quarter-circle Toward - High Punch
Ice Shower In Front Down - Forward - Back - High Punch
Ice Shower Behind Down - Back - Forward - High Punch
Ice Clone Quarter-circle Away - Low Punch (Can be done in air)
Slide Back + Low Punch + Block + Low Kick

Fatality 1 **Block - Block - Run - Block - Run**
(Sub-Zero grabs the opponent and lifts them over his head. He freezes them and proceeds to shatter them in a massive explosion and throws the ice and body parts to the ground. Stand close.)
Fatality 2 **Back - Back - Down - Back - Run**
(Sub-Zero blows a mist that freezes the opponent. They fall over and shatter. Stand just outside sweeping distance.)
Animality **Forward - Up - Up**
(Sub-Zero turns into a blue polar bear and pounces on the opponent. Stand close.)
Babality **Down - Back - Back - High Kick**
Friendship **Low Kick - Run - Run - Up**
(Sub-Zero engulfs himself in a snowman.)
Stage Fatality **Back - Down - Forward - Forward - High Kick**

SEKTOR

Missile Forward - Forward - Low Punch
Heat Seeker Half-circle Away - High Punch
Teleport Punch Forward - Forward - Low Kick (can be done in air)

Fatality 1 **Low Punch - Run - Run - Block**
(Sektor crushes the opponent in a huge clamp. Stand just outside sweeping distance.)
Fatality 2 **Forward - Forward - Forward - Back - Block**
(Sektor uses a flame thrower on the opponent. Stand in jumping range.)
Animality **Forward - Forward - Down - Up**
(Sektor turns into a giant purple bat. He flies by the opponent and decapitates them. Stand close.)
Babality **Back - Down - Down - Down - High Kick**
Friendship **Run - Run - Run - Run - Down**
(Sektor plays a Ring-the-Bell game.)
Stage Fatality **Run - Run - Run - Down**

S I N D E L

Float Back - Back - Forward - High Kick (Block to land)
Fireball Forward - Forward - Low Punch
Air Fireball Quarter-circle Toward - Low Kick
Scream Forward - Forward - Forward - High Punch

Fatality 1 **Run - Block - Block - Run + Block**
(Sindel screams at the opponent, causing the opponent's skin to fly off. Stand close.)

Fatality 2 **Run - Run - Block - Run - Block**
(Sindel coils her hair around her opponent, then pulls back, causing the opponent to go into a violent spin, sending blood and body parts everywhere. Stand a step or two away from the opponent.)

Animality **Forward - Forward - Up - High Punch**
(Sindel turns into a purple wasp and carries the opponent away while stinging them. Stand close.)

Babality **Run - Run - Run - Up**

Friendship **Run - Run - Run - Run - Run - Up**
(Sindel kicks a football over the opponent and makes a 'Goal' sign and exclaims, "That was fun!")

Stage Fatality **Down - Down - Down - Down - Low Punch**

K U R T I S S T R Y K E R

High Grenade Quarter-circle Away - High Punch

Low Grenade Quarter-circle Away - Low Punch

Fire Gun Back - Forward - High Punch

Baton Throw Forward - Forward - High Kick

Baton Trip Forward - Back - Low Punch

Fatality 1 **Down - Forward - Down - Forward - Block**
(Stryker plants explosives on the opponent and runs away just before they explode. Stand close.)

Fatality 2 **Forward - Forward - Forward - Low Kick**
(Stryker fires a tazer at the opponent, electrocuting them. Stand a little closer than a full screen's length away.)

Animality **Run - Run - Run - Block**
(Stryker turns into a red Tyrannosaurus Rex and bites the opponent in half. Stand a step or two away from the opponent.)

Babality **Down - Forward - Forward - Back - High Punch**

Friendship **Low Punch - Run - Run - Low Punch**

(Stryker blows a whistle and takes out a stop sign. The other combatants run and Stryker directs them to the other side)

Stage Fatality **Forward - Up - Up - High Kick**

C Y R A X

Throw Net Back - Back - Low Kick

Throw Bombs Close Hold Low Kick (Back - Back - High Kick)

Throw Bombs Far Hold Low Kick (Forward - Forward - High Kick)

Air Throw Quarter-circle Toward - Block (When opponent is in the air. Press Low Punch)

Teleport Forward - Down - Block (can be done in air)

Fatality 1 **Down - Down - Up - Down - High Punch**
(Cyrax's head spins like a helicopter. He flies head first on the opponent, slicing them to pieces. Can be done anywhere on the screen.)

Fatality 2 **Down - Down - Forward - Up - Run**
(Cyrax self-destructs, taking the opponent with them. Stand close.)

Animality **Up - Up - Down - Down**
(Cyrax turns into a light-blue shark. He swims off screen, the pops up and eats the opponent. Stand close.)

Babality **Forward - Forward - Back - High Punch**

Friendship **Run - Run - Run - Up**

(Cyrax does a little dancing.)

Stage Fatality **Run - Block - Run**

K U N G L A O

Hat Throw Back - Forward - Low Punch
Diagonal Kick Down + High Kick (In air)
Teleport Down - Up
Whirl Spin Forward - Down - Forward - Run

Fatality 1 **Forward - Forward - Back - Down - High Punch**
(Kung Lao throws his hat. It makes four passes at the opponent, cutting them to pieces. Sweep Distance.)

Fatality 2 **Run - Block - Run - Block - Down**
(Kung Lao does his whirl spin. The opponent is pulled in and is torn apart. Can be done anywhere on the screen.)

Animality **Run - Run - Run - Run - Block**
(Kung Lao turns into a yellow leopard and pounces on the opponent. Stand close.)

Babality **Down - Forward - Forward - High Punch**

Friendship **Run - Low Punch - Run - Low Kick**
(Kung Lao tosses his hat off screen. A dog chases after the hat. Kung Lao covers his eyes as there is a cry off screen, then sadly shakes his head.)

Stage Fatality **Down - Down - Forward - Forward - Low Kick**

K A B A L

Fireball Back - Back - High Punch (can be done in air)
Gear Slice Back - Back - Back - Run
Tornado Spin Back - Forward - Low Kick

Fatality 1 **Down - Down - Back - Forward - Block**
(Kabal plugs his respirator into the opponent. Their head inflates and they float off the screen where they explode. Stand in sweeping distance.)

Fatality 2 **Run - Block - Block - Block - High Kick**
(Kabal removes his mask to reveal a hideous face and screams at the opponent. The opponent is so frightened that their soul jumps out of their body. Stand close.)

Animality **Hold High Punch (Forward - Forward - Down - Forward) and release**
(Kabal turns into a green skeleton of a rhinoceros and butts the opponent into the air. Stand close.)

Babality **Run - Run - Low Kick**

Friendship **Run - Low Kick - Run - Run - Up**
(Kabal roasts a marshmallow on his hook sword.)

Stage Fatality **Block - Block - High Kick**

S H E E V A

Fireball Quarter-circle Toward - High Punch
Ground Stomp Back - Down - Back - High Kick
Teleport Stomp Down - Up

Fatality 1 **Forward - Down - Down - Forward - Low Punch**
(Sheeva pounds the opponent into the ground like a nail. Stand close.)

Fatality 2 **Hold High Kick (Back - Forward - Forward) and release**
(Sheeva strips the opponent's skin off. Stand close.)

Animality **Run - Block - Block - Block - Block**
(Sheeva turns into a blue scorpion and stings the opponent, causing the opponent to explode. Stand close.)

Babality **Down - Down - Down - Back - High Kick**

Friendship **Forward - Forward - Down - Forward - High Punch**
(Sheeva holds a stick in each hand and spins a plate on each. Hold joystick forward when pressing High Punch.)

Stage Fatality **Down - Forward - Down - Forward - Low Punch**

S H A N G T S U N G

Fireball One	Back - Back - High Punch
Fireballs Two	Back - Back - Forward - High Punch
Fireballs Three	Back - Back - Forward - Forward - High Punch
Fire Eruption	Forward - Back - Back - Low Kick
M o r p h s	
Kitana	Forward - Down - Forward - Run
Reptile	Run - Block - Block - High Kick
Sonya	Down + Run + Low Punch + Block
Jax	Forward - Forward - Down - Low Punch
Nightwolf	Up - Up - Up
Jade	Forward - Forward - Down - Down + Block
Scorpion	Down - Down - Forward - Low Punch
Kano	Back - Forward - Block
Mileena	Run - Block - High Kick
Ermac	Down - Down - Up
Clas. Sub-Zero	Block - Block - Run - Run
Sub-Zero	Forward - Down - Forward - High Punch
Sektor	Down - Forward - Back - Run
Sindel	Back - Down - Back - Low Kick
Stryker	Forward - Forward - Forward - High Kick
Cyrax	Block - Block - Block
Kung Lao	Run - Run - Block - Run
Kabal	Low Punch - Block - High Kick
Sheeva	Hold Low Kick (Forward - Down - Forward) and release
Liu Kang	Circle Joystick
Smoke	Unknown

Fatality 1	Hold Low Punch (Down - Forward - Forward - Down) and release <i>(Tsun creates a bed of spikes and throws the opponent onto them. Stand close.)</i>
Fatality 2	Hold Low Punch(Run - Block - Run - Block)and release <i>(Tsun levitates the opponent off the ground. He steals their soul and their remains fall to the ground in a green puddle. Stand close.)</i>
Animality	Hold High Punch(Run - Run - Run)and release <i>(Tsun turns into a large green cobra and devours the opponent. Stand just outside sweeping distance.)</i>
Babality	Run - Run - Run - Low Kick
Friendship	Low Kick - Run - Run - Down <i>(Tsun turns into the character from Joust and hops off. Stand just outside sweeping distance.)</i>
Stage Fatality	Up - Up - Back - Low Punch

L I U K A N G

High Fireball	Forward - Forward - High Punch(can be done in air)
Low Fireball	Forward - Forward - Low Punch
Flying Kick	Forward - Forward - High Kick
Bicycle Kick	Hold Low Kick(3 seconds) and release
Fatality 1	Forward - Forward - Down - Down - Low Kick <i>(Liu Kang disappears and reforms on the opponent as fire. The opponent is reduced to a burning skeleton.)</i>
Fatality 2	Up - Down - Up - Up + Run + Block <i>(Liu Kang disappears and a Mortal Kombat machine falls on the opponent. Can be done anywhere on the screen.)</i>
Animality	Down - Down - Up <i>(Liu Kang turns into a giant green dragon and bites the opponent in half. Stand in sweeping distance.)</i>
Babality	Down - Down - Down - High Kick
Friendship	Run - Run - Run - Down + Run <i>(A film screen pops up and Liu Kang makes a shadow puppet of a dragon.)</i>
Stage Fatality	Run - Block - Block - Low Kick

S M O K E

Harpoon Back - Back - Low Punch
Teleport Punch Forward - Forward - Low Kick (can be done in air)
Invisibility Up - Up - Run
Air Throw Block (in mid-air)

Fatality 1 Up - Up - Forward - Down
(Smoke opens his chest and bombs pour out. The screen fades to a picture of the Earth just seconds before the Earth explodes. Stand on the other side of the screen.)

Fatality 2 Hold Run + Block (Down - Down - Forward - Up)
(Smoke drops an anarchist's bomb down the opponent's throat, causing them to explode. Stand in sweeping distance.)

Animality Down - Forward - Forward - Block
(Smoke turns into a black bull and rams the opponent off the screen. Stand in jumping distance.)

Babality Down - Down - Back - Back - High Kick

Friendship Run - Run - Run - High Kick
(An enormous brass horn comes out of Smoke's chest, and he blares a note.)

Stage Fatality Forward - Forward - Down - Low Kick

H U M A N S M O K E

Spear Back - Back - Low Punch
Teleport Quarter-circle Back - High Punch
Air Throw Block (Both opponents must be in mid-air)

Fatality 1 Run - Block - Run - Run - High Kick
(Human Smoke decapitates his opponent with an uppercut. Stand close.)

Babality Down - Back - Back - Forward - High Punch

Stage Fatality Forward - Up - Up - Low Punch

P R E G U N T A S F R E C U E N T E S

A. COMO SE REALIZA EL MERCY?

1. Ganar el 3º Round.
2. Hold Run (Down - Down) and release.

B. CODIGO PARA DESBLOQUEAR A MILEENA

YIN YANG	YIN YANG	YIN YANG	GORO	PREG	YIN YANG	YIN YANG	YIN YANG	GORO	PREGU
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C. CODIGO PARA DESBLOQUEAR A ERMAC

M K	YIN YANG	3	PREG	PREG	PREG	PREG	3	YIN YANG	M K
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D. CODIGO PARA DESBLOQUEAR A CLASSIC SUB-ZERO

SHAO KANG	M K	SHAO KANG	3	RAYO	SHAO KANG	M K	SHAO KANG	3	RAYO
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Estos codigos se introducen al final del juego, corresponden con los botones y el numero de pulsaciones

HP	LP	BL	LK	HK	HP	LP	BL	LK	HK
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